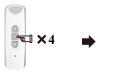
Page 4.

WSER50 Obstacle Detection Motor

The motor is for Zip Screen application and similar.

Page 1

Changing the third limit









Press the STOP button 4 times

The motor will vibrate

Holding down the stop button for 2 seconds will send the motor to the third limit position.

NOTE: The third limit will be deleted automatically if either the top or bottom limits are deleted.

(B) Obstacle Detection Function (shorten as OD function)

Motor's obstacle detection function is only available after motor's TOP and BOTTOM limits are set, but not available from BOTTOM limit up to 10cm in order to make sure screen can be fully closed. It's not workable if the motor is set at "step by step" mode.

The OD function is turned on by default. You can use assigned remote to switch OD function between on and off.

Turn off OD function







Press the STOP button 3 times, then release.



Press the DOWN button 1 time and release. the motor will vibrate to confirm OD function is turned off

Turn on OD function



Press UP and DOWN buttons simultaneously, then release.



Press the STOP button 3 times. then release.



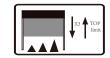
Press the UP button 1 time and release. the motor will vibrate to confirm OD function

OD function application(Make sure TOP and Bottom limits are set. Remote's DOWN button moves screen downward.)

A. During motor running downward, every time it detects obstacle, the motor will stop running down but run upward for 180 degrees, then run downward again. If it detects obstacles three times at the same position (position difference less than 6cm), the motor will run upward for 180 degrees and stop running.



B. During motor running downward, every time it detects obstacle, the motor will stop running down but run upward for 180 degrees, then run downward again. If it detects obstacles three times at different positions (position difference bigger than 6cm), the motor will run upward to TOP limit.



Handy Tips

- 1. The RE101 remote has been used as an example here in diagrams. All remotes are compatible with these motors. If you are using a multi-channel remote, make certain that it is on the correct channel before you assign it to a motor. This is a common mistake.
- 2. Strong local RF levels from other equipment may affect some setup functions. If a step fails, simplyrepeat the process.

• Technical Specifications

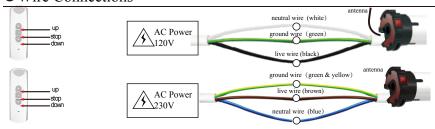
Power AC 120V/60Hz or AC 230V/50Hz Protection Index: IP 44 Rated Power: Max 280W

Up to 15 remotes (or channels) may be assigned to each motor Thermal protection will engage after 4 minutes of continuous running

2 Wire Connections

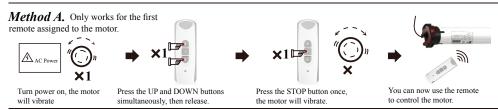
for 1 second

then release.



This instruction applies to WSER50 obstacle detection motor (series number WSER50 OD).

3 Assigning a remote to a motor (You have 10 seconds to complete the task)



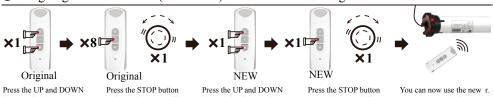


motor will vibrate.

Method A. can only be used again if you cut and restore power to the motor 3 times. You must allow 5 seconds before restoring power each time and you must allow the motor to vibrate properly each time. After the third cycle, you may assign the remote.

simultaneously, then release

• Assigning an extra remote (or channel) to a motor via the original remote



buttons simultaneously 8 times, the motor will buttons simultaneously vibrate then release.

once, the motor will vibrate

remote to control the moto

control the motor

Deleting a remote (or channel) from a motor (You have 10 seconds to complete the task)



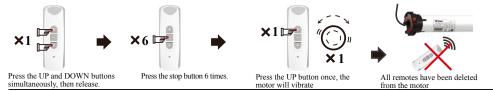
buttons simultaneously, then release.

Press the STOP button 7 times.

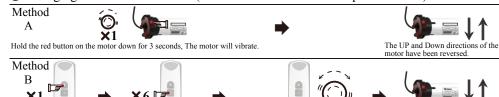
Press the UP button once, the motor will vibrate

This remote (or channel) has now been deleted from the motor.

WARNING: This will delete ALL remotes assigned to the motor Method B.

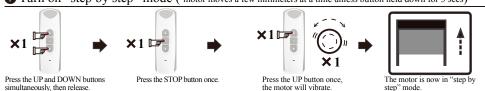


6 Changing the motor's direction (You have 10 seconds to complete the task)

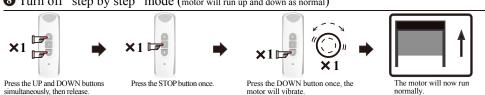




7 Turn on "step by step" mode (motor moves a few milimeters at a time unless button held down for 3 secs)



Turn off "step by step" mode (motor will run up and down as normal)



② Limit Setting

A. Automatic limit Setting (only works if motor's TOP and BOTTOM limits are not set) (Make sure that screen moves downward when you press emitter's DOWN button. If not, follow step 6.)

Setting the TOP limit

Control the screen to move upward, it will set the TOP limit automatically after it meets the resistance one time.



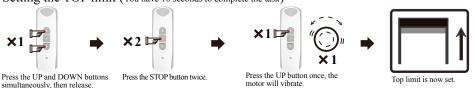
Setting the BOTTOM limit

Control the screen to move downward, it will set the limit automatically when it meets the resistance three times in the bottom position.

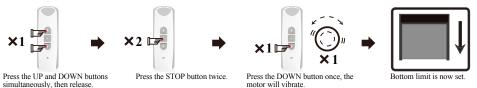


B.Limit setting by remote

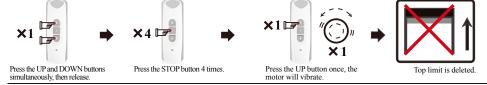
Setting the TOP limit (You have 10 seconds to complete the task)



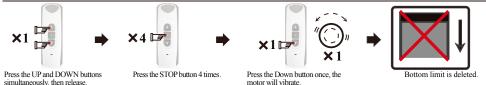
Setting the BOTTOM limit (You have 10 seconds to complete the task)



Deleting the Top limit (You have 10 seconds to complete the task)



Deleting the Bottom limit (You have 10 seconds to complete the task)



Setting the third limit (Mid way position, somewhere between top and bottom limits)



limit position